

11th August 2023

WBGF Rules – Edition 2.1 August 2023

Full list of amendments to previous Rules

1. (1.1) Optionality – Legal Moves / Responsible Moves (see also 4.2(iii)+(iv))
2. (1.1.) Clarification that Tournament Directors should generally limit their discretion to deviate from the Rules to narrowly tailored exceptions
3. (1.1) Clarification that a relevant federation may regulate aspects of a Tournament Director's discretion
4. (1.2(i)) Clarification of expectation of players to point out and correct rule violations unless Rules permit otherwise and respect request to limit conversation/distraction
5. (1.3(iii)) Clarification permitting players to appoint a match monitor without reference to the Tournament Director
6. (1.4) Exclusion of player – no obligation to explain decision to player
7. (1.6(i)) Spectators commenting – as of right and further to Tournament Director and/or player agreement
8. (1.7(ii)) Clarification re reasonable use of recording and streaming equipment and position recording during player's own turn
9. (1.7(iii)) Clarification re reasonable use of headphones
10. (1.7(iv)) Mobile phone apps use clarification
11. (1.8) Requirement for assistance to players with special challenges
12. (2.2(ii) and (v)) Breaks amendment and clarification for emergencies
13. (2.2(iv)) Tournament Director's option to begin player's clock after 5 minutes of delay
14. (3.1) Clarification re board size
15. (3.3(i)) Number of dice clarification including optionality of two dice even without clock
16. (3.4) Baffle box use clarifications including right of single player to use
17. (3.5(v)) Clarification re time bank structure discretion in advance for Tournament Directors to help avoid loss on time
18. (3.6) Preferences clarification
19. (3.8) Recording clarification
20. (4.1(iv)) Valid rolls clarification including optionality for dice on checkers and objection of any player before any die has begun to settle, dice to pass through baffle box and opening roll
21. (4.1(v)) Premature roll change to permit opponent to condone or require re-roll and clarification of time delay loss
22. (4.1(vi)) Clarification on how turn ends when players are sharing two dice without a clock
23. (4.2(iii)) Clarification requirement to correct illegal move not extinguished by a double being offered and right of players to correct illegal move by mutual agreement at any time
24. (4.2(iii)(c)) Clarification about restarting opponent's clock after illegal move
25. (4.2(iv)) Later correction of starting position if players agree
26. (4.2(v)) Recommendation to slight offset checkers to avoid checker shuffling
27. (4.3(ii)(c)) Clarification re pausing clock during dispute
28. (4.3(iii)) Clarification and amendment re time running out in 'gin' position
29. (4.3(ii)(f)) Clarification re illegal move and pausing clock
30. (4.3(iii)) Clarification re gin position when time runs out
31. (4.3(iv)) Clarification that mistaken time lost may be restored as of right
32. (4.3(vi)) Clarification to rectify incorrectly set clock

33. (4.4(ii)) Amendment clarification that merely reaching for the cube does not constitute an intention to double
34. (4.4(iii)) Clarification re take or pass of double
35. (4.4(iv)) Clarification for Crawford game cube action being void
36. (4.4(v)) Premature cube action clarification
37. (4.4(vii)) Clarification for dead cube action
38. (4.5) Completion clarification
39. (4.6) Clarification reporting of results responsibility of winners and losers
40. (4.7) Clarification re correction of scoring error by both players once noticed and re scorecards/score-sheets
41. (5.2 and 5.4) Clarification that Ruling Committee decision itself not subject to appeal but governing federation may provide a principle ruling or guidance for future disputes
42. (5.4) Obligation to provide information to a Tournament Director or Ruling Committee